

# An Exploration in Renaissance Painting

Sara Marshall  
AHS Capstone  
May 2, 2007

# Project Goals

---

- To determine the influence of light and perspective on a painting
- To use elements of Renaissance painting to determine their influence on the art world

# The Renaissance

---

- 14<sup>th</sup> – 17<sup>th</sup> centuries
- Period of advancement in science and art
- Breakthroughs in painting
  - Oil painting
  - Linear perspective
  - Realistic imagery

# Guiliano da Maiano

---

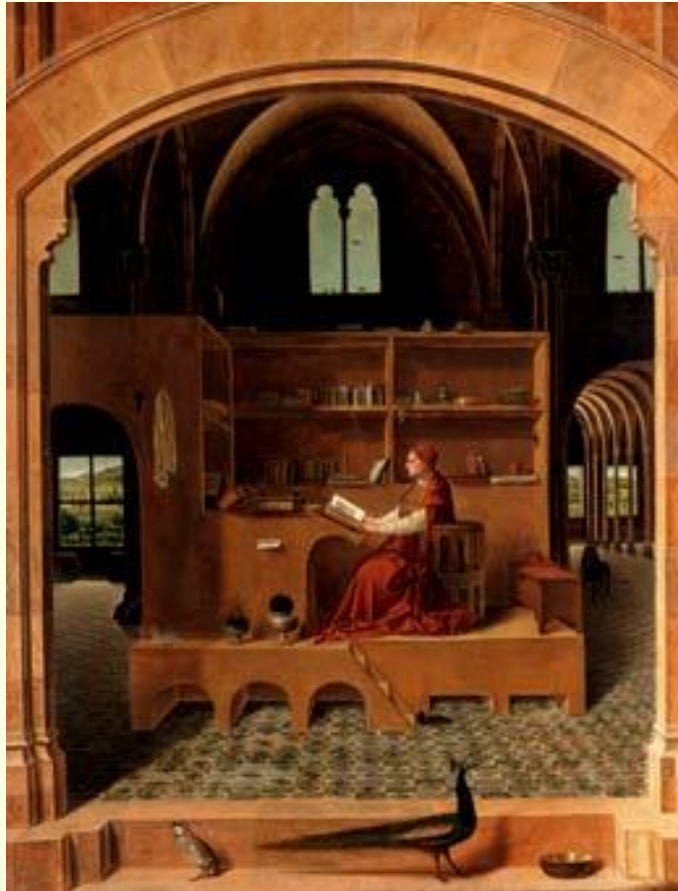


*Studiolo from the Ducal  
Palace in Gubbio*

Early 1480s

# Antonello da Messina

---



*St. Jerome in His Study*

1470s

# The Experiment

---

- Two elements – light and perspective
- One subject – books on a bookshelf
- Linear perspective only
- Lighting techniques only
- Combination

# Findings

---

- Perspective alone creates flat objects
- Light alone lacks depth



# Paintings and Questions